A D Patel Institute of Technology

(Affiliated to Gujarat Technological University)



Activity Report For Design Engineering-I

Course co-ordinators

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Prepared By

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Preface

Design thinking has come to be defined as combining empathy for the context of a problem, creativity in the generation of insights and solutions, and rationality in analyzing and fitting various solutions to the problem context. Design thinking aims at looking to the conventional engineering in a new perspective leading to innovations. Design thinking is a formal method for practical, creative resolution of problems and creation of solutions, with the intent of an improved future result. In this regard it is a form of solution based or solution-focused thinking; starting with a goal (a better future situation) instead of solving a specific problem.

Design engineering is an initiative taken by Gujarat Technological University in this direction with the help and guidance of the professors of IITs and the GTU Innovation Council is looking ahead in moving on the path of innovation.

Keeping in view, the new economic order, the globalization of the market and competitive international scenario GTU Innovation Council has initiated Design Engineering course in Third semester of BE for all branches.

Various activities are carried out by our college as a part of this course for continuously monitoring the work done by each students under the guidance of college course coordinator Dr V K Thakar and other departmental coordinators.

Some of the activities are

- 1. Lectures Series
- 2. Canvas Presentation and Mock Canvas Review.
- 3. Canvas designing Workshop
- 4. Expert lectures

1. Lectures Series

On each Saturday expert lectures series has been arranged for students of all branches under the guidance of **Dr V K Thakar**

The experts are Dr V K Thakar, Dr Dhaval Jani, Dr Y D Patel and Prof S K Mishra. Current trends in various engineering branches are discussed during these sessions. Ideas regarding current hardwares and softwares used for project designing are given to the students.

An online Video lecture was arranged for **Electonics and Communication branch students by Dr V K Thakar** from Kansas State University on 12th November, 2014. The expert from Kansas State University has conducted the session and given ideas about various electronics products, their applications and how can they be designed.

Two Expert lectures have been arranged for Computer Engineering and Information Technology Branch students by **Prof Shailesh Khant on 27**th **November 2014 and 28**th **November, 2014** for guiding how to design canvases effectively. Explanation regarding Designing three canvases Empathy Canvas, Ideation Canvas and Product development Canvas was given to students.

2. Canvas Presentation

Canvas Presentation for Electronics and Communication branch students had been arranged on 29th November, 2014.under the guidance of Dr V K Thakar, Head, EC Department and Departmental Coordinator Prof Shailesh Khant

Experts from various nearby colleges are invited for Reviews. Students have made various canvases like

- 1. Empathy canvas
- 2. Ideation Canvas
- 3. Product Development Canvas

Expert reviews and feedbacks are given to all team members for improving the designing and new ideas are given for implementing new things.



Students are Explaining Empahy design canvas to expert faculty



Discussion with Expert Faculties



Students are Explaining Ideation design canvas to expert faculty



Presenting Ideation Canvas to External Faculty



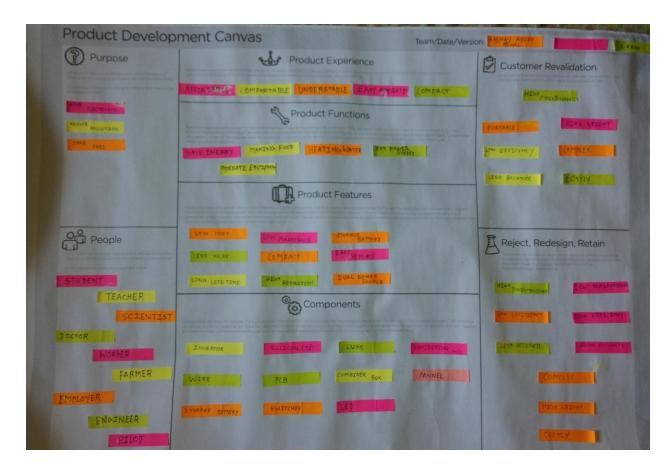
Presenting Product development Canvas to External Faculty



Ideation Canvas

Ideation Canvas Includes various informations like people involved in various activities, List of activities, Situation / context / Location where the people are doing various activities and Props used for solving various design problems.

Students have found various ideas for designing based on this canvas by selecting one event form each of the field.



Product Development Canvas

Product Development Canvas includes various information like

- Purpose of the product
- People who involved in designing your product
- Functions of the product
- Features of the product
- Components used to develop product
- Product experience by the customer
- Customer Feedback and Revalidation
- Feature Rejected / Redesigned and Retained

Students have developed this canvas for various products according to their fields. This Canvas has given the students ability to develop such case study project and thinking adventure

Design For ANALOG Date

Design By AKSHAY APURV Version I.OAAA

USER SCIENTIST	DOCTOR	STUDENT	STAKEHOLDERS		
EMPIOYER	TEACHER	WORKER	FAMILY	FRIENDS	ACENCIES
ENGINEER	FARMER	POLITICIAN	PROFESSOR	SHOPKEEPER	FORETANER
-0		10021	FINANCER	SEMINOR	SOCIAL NETWORKING
ACTIVITI	ES OBSERVI	NG		SLEEPING	
READING		MAE	HETING		FIGHTING
	WORKIN	x x		OPERATING	
WATCHING		TRA	VELLING		Spokina
	SINGIN	is .		RESEARCHING	
WRITTING		FE	ELING		MAKINA
	DESIGN	NG		LAUGHING	
THINKING		EVE	NT ·		RAFTING
	COMMUNIC	CONTRACTOR OF THE PARTY OF THE		CRYING	
PLAYING		(APT	URING		PAINTING

STORY BOARDING

HAPPY

once a sobbeny happened in a bank. The sobbens sobbed almost 1 million suppres when the police come for investigation. They check the CC TV in the bank and found that guys. who were guilty After a week they were an assested and an the money got back again.

HAPPY once an officer named Sumit got urgent call from his boss and he had to go to Singupone. He backed his ticket by online in Singapone Aiolines and neuchalthose in time it was only possible for easy communication system because he was jobed in Mumbai, India and for anline system he could book his ticket and successfully attended his meeting in that place.

SAD Apunv was a faxi driver. He had a bad habbit of talking over mobile during driving His co-wastess counned him of its danger but he didn't pay need to them one day he was driving. As usual he was driving also using mobile to talk other person. All on a sudden touck come from eight side of the acud but Apunv didn't noticed it and got Killed in that accident.

SAD There was a man who used to live alone in his house in Muheshwar society and during the summer season he hold Malaniyo and could not informed his freind because he was too much sick so he died.

Empathy Canvas

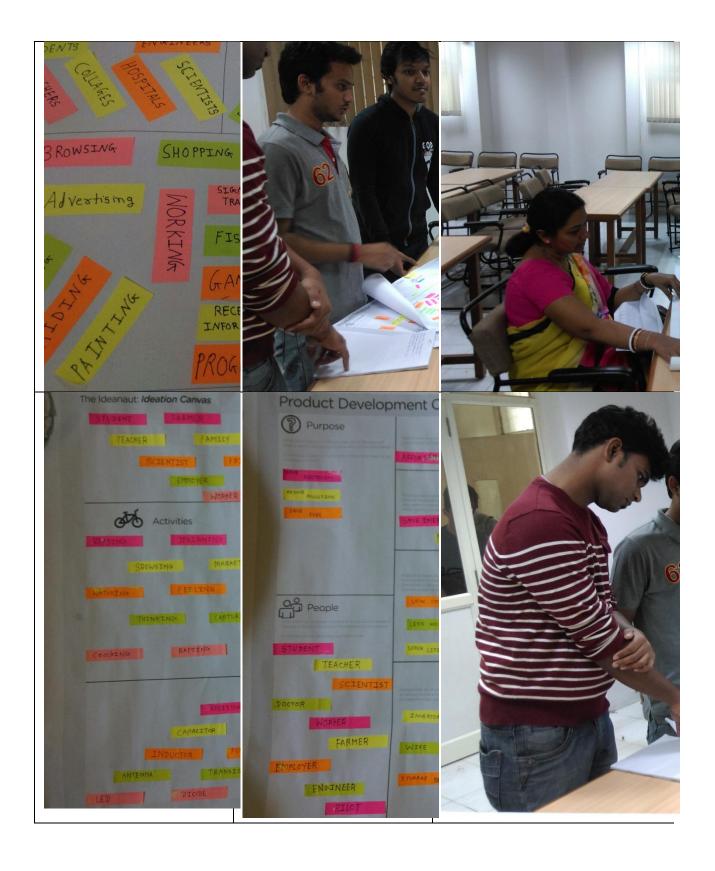
Empathy is basic canvas based on various observation made by developers of the product. Developer can list out various users and stakeholders for any general products. Various activities have been observed by the designer to have the idea about selecting activities involved in the designing

Story boarding part involves any imaginary or real story based on various incidents and happenings around the world.

Some interesting and creative stories are written by the students of various branches

Event Gallery





3. Canvas Designing Workshop

To ensure that the initiative taken by GTU is a grand success all the fraternities need to precede in unison and as such GTU is conducting various sessions for development of faculties at their campus, various Induction programs need to be done at college level also. Keeping in view the splendid motive one such Student Induction Program/ Design Engineering Workshop was organized at A D Patel Institute of Technology, New V V Nagar. This workshop was planned and managed by **Mechanical Engineering Department**, on date **25-26**th **November 2014** and more than 140 students seized benefit of this program.

Technical content was presented by **Prof. Krunal J Shah –Asst. Professor – Mechanical Engineering Department and Prof Pradhyuman Parmar.** The session started with brief introduction concerning the noble intention of GTU Innovation Council behind introducing the subject. This subject has been introduced at a continuous learning subject that is supposed to be studied by students throughout their degree course. Main benefit of such continuous subject is that students get an opportunity to focus on a particular area of their interest and remain continuously in touch with the topic by the medium of this subject.

Photo Gallery Students preparing design thinking canvases





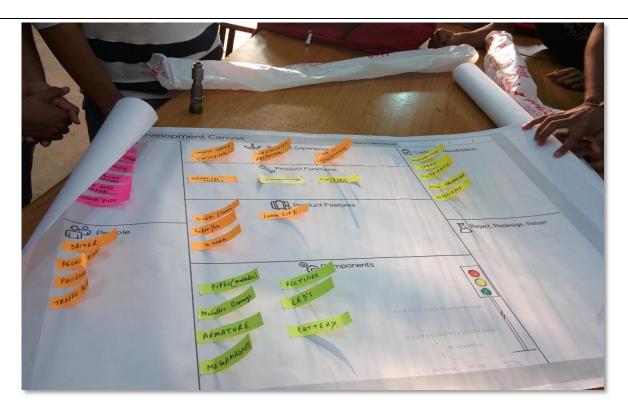




Canvas Designing



Students preparing product development canvases

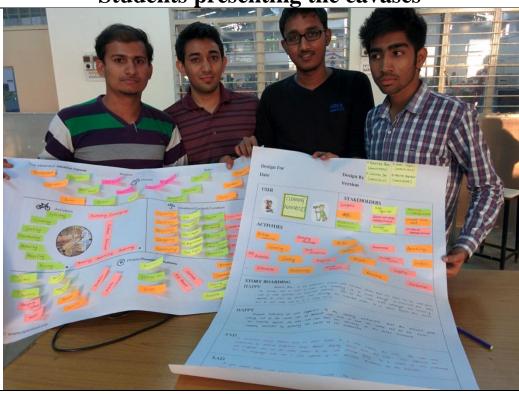


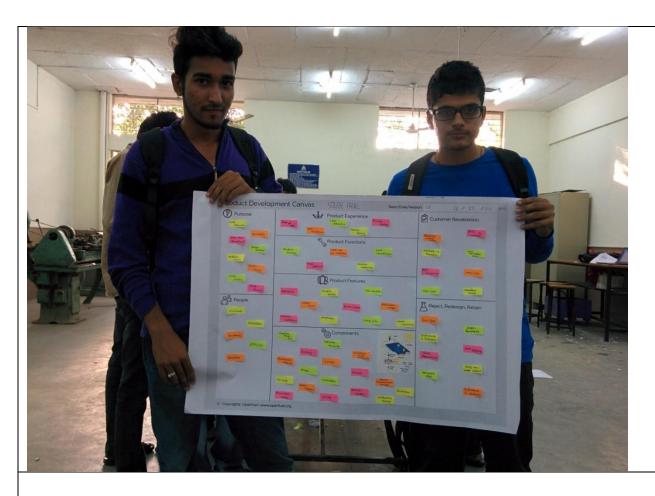


Canvas Finalization



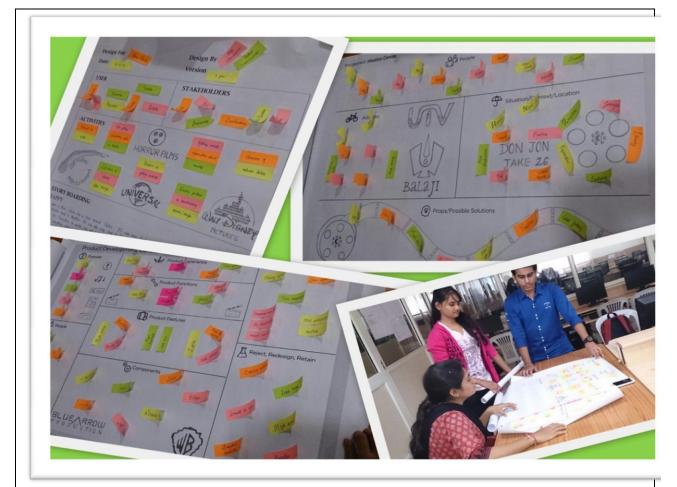
Students presenting the cavases





Students explaining the cavases





Canvases Made by IT students