GUJARAT TECHNOLOGICAL UNIVERSITY BE - SEMESTER-VII(OLD) • EXAMINATION – WINTER 2016

	•	Code: 171901 Date: 29/11/2016	
Tir	ne: 1 tructio	Attempt all questions. Make suitable assumptions wherever necessary.	
Q.1	(a) (b)	Explain definition & scope of operation research. Solve by Simplex method Max Z = $5X_1 + 6X_2 + X_3$ Subject to constraints $9X_1 + 3X_2 - 2X_3 \le 5$ $4X_1 + 2X_2 - X_3 \le 2$ $X_1 - 4X_2 + X_3 \le 3$ $X_1, X_2, X_3 \ge 0$	07 07
Q.2	(a) (b)	Explain the various elements of queuing system Solve by graphical method. Use graph paper. Max Z= $80X_1+120X_2$ Subject to constraints $X_1 + X_2 \le 9$ $100X_1+250X_2 \le 1800$ $X_1 \ge 2$ $X_2 \ge 3$ $X_1, X_2 \ge 0$	07 07
	(b)	OR	07
Q.3	(a)	Explain in detail with suitable examples the following costs in inventory control: i. Inventory carrying cost ii. Ordering cost iii. Shortage cost	07
	(b)	A supplier requires to deliver 9600 units of raw material in a year to his customer. The unit cost of product is Rs 80. the holding cost is 9% per annum of the product cost. Order cost is Rs 40 per order. Determine how much the supplier should order per order and at what should be ordering interval in days to minimize total inventory cost. Shortages are not permitted OR	07
Q.3	(a)	Explain the different types of floats used in network problem.	07

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(b) The table below gives the time in hours for various activities

The table selon	gives the time h
Activity	Duration
1-2	2
1-3	2
1-4	1
2-5 3-6	4
3-6	8
3-7	5
4-6	3
5-8	1
6-9	5
7-8	4
8-9	3

i)Draw Network diagram

ii) Tabulate earliest start and finish times, latest start and finish times iii) Find critical path and total project duration

Q.4 (a) How can a 'two person-zero sum game' problem be converted into LP 07 problem? Illustrate with example.

(b)	For the two player ga	ame, find the value	of the game using ru	le of dominance

		Player B				
		B1	B2	B3	B4	
	A1	7	6	8	9	
Dlavan A	A2	-4	-3	9	10	
Player A	A3	3	0	4	2	
	A4	10	5	-2	0	
OR						

- Q.4 (a) Explain in brief Transshipment problem and Travelling Salesman problem
 - (b) A company has three plants X, Y and Z which can produce 5 different products A, B, C, D and E. The production capacity, product demand and cost of producing the products in different plants is given in following table

			Production				
		А	В	С	D	Е	capacity
PLANT	Χ	10	15	17	19	16	50
	Y	20	12	16	18	20	70
	Ζ	9	14	**	10	18	80
Requirement		40	50	60	30	70	

** plant Z cannot produce product C

Decide by using Vogel's method for initial feasible solution and MODI for optimal solution as to how much production of which product should be carried out in each plant to minimize total production cost.

Q.5 (a) What do you understand by 'zero-sum' in the context of game theory? Explain the meaning following terms used in game theory;

i. Saddle Point

ii. Pure Strategy

iii. Mixed Strategy

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(b) A machine purchased for Rs 65000 has the estimate of running cost and resale 07 values as given in the table:

Year	1	2	3	4	5	6	7	8
Running	14000	15000	17000	20000	24000	28000	33000	39000
cost (Rs)								
Resale	40000	30000	22000	17000	13000	10000	10000	10000
value(Rs)								

Find after how many years machine should be replaced to have minimum average annual cost.

OR

- Q.5 (a) What is the simulation? Classify the simulation model? Explain the general 07 Simulation methodology
 - (b) A company has 5 workers A, B, C, D and E. Each worker can work on 5 07 machines I, II, III, IV and V. The time in minutes the worker requires to complete job on various machines is as in following table

r j.		8					
				Machine	es		
		Ι	Ι	III	IV	V	
	А	170	140	185	200	210	
	В	145	130	140	170	185	
Worker	С	150	120	165	180	195	
	D	60	60	90	90	120	
	Е	65	45	80	90	115	

If each worker has to be given job on one separate machine, determine the optimal assignment to minimize the total time and find this minimum total time of all workers
