	MCA - SEMESTER-II • EXAMINATION – SUMMER • 2014		
	Subject Code: 620003 Date: 17-06-2014 Subject Name: Object Oriented Concepts and Programming (OOCP)		
	Time: 10:30 am - 01:00 pm Instructions: Total Marks: 70		
	 Attempt all questions. Make suitable assumptions wherever necessary. Figures to the right indicate full marks. 		
Q.1. (a)	State True/False It is must to justify your answer.	[07]	
	 (1) Friend functions have access to only public members of a class. (2) Using the operator overloading concept, we can change the meaning of an operator. (3) Wrapping up of data of different types into a single unit is known as inheritance (4) cin and cout are built-in functions. (5) The main advantage of width() function is that we can use one width specification for more than one items. (6) Constructors return void value. (7) The objects of std namespace cannot be used without writing 'using std' in the beginning of the program. 		
(b)	What is function overloading and function overriding? Explain with example.	[07]	
Q.2. (a)	What do you mean by function template and class template? Explain the need for creating function and class templates by giving example.	[07]	
(b)	(1) Explain the functions used for random access of file.(2) What is reference data type? Explain with example.OR	[03] [04]	
(b)	What is an Inline function? How is it different than normal function? What are the restrictions for inline function? Give examples of creating inline function in two different ways.	[07]	
Q.3.(a)	(1) How is the memory allocated to the object of a class? Explain with example.(2) Explain dynamic initialization of variables in C++ with example	[04] [03]	
(b)	Write a program to convert from Feet object to Inch object and vice versa. Overload << to display the result of conversion in both classes. OR	[07]	
Q.3. (a)	(1) How type conversion from a class to basic type is performed? Which conditions casting operator function should satisfy? Can the constructor student (int rollno, double percentage) for class student be used to convert types?(2) What is the difference between opening a file with a constructor function and opening a file with open() function? When is one method preferred over the other?	[04] [03]	
(b)	Explain Manipulators with example.	[07]	
Q.4. (a)	(1) Which storage class data member is having single copy of variables for all objects? Describe with appropriate example.	[04]	

(2) Briefly discuss entities container, algorithm and iterators with respect to STL.

GUJARAT TECHNOLOGICAL UNIVERSITY

Seat No.: _____

Enrolment No.____

[03]

(b)	What is a namespace? Why is it required to be used? Explain various ways of using	[07]
	members of a namespace in the program. What are unnamed namespaces?	
	OR	
$\mathbf{Q.4.(a)}$	(1)Explain containership with suitable example.	[04]
	(2)Explain friend function with example.	[03]
(b)	What is Exception? What are the benefits of exception handling through C++? Explain how exception handling is implemented in C++ using an example.	[07]
Q.5. (a)	What are constructors? Explain different type of constructors and give example of a dynamic constructor. What is the advantage of having a dynamic constructor?	[07]
(b)	functions. Use constructors to initialize matrix objects. Overload insertion and extraction operators to take input for a matrix object and display a matrix object. Also overload operator + to add two matrix objects.	[07]
0.5	OR Evaluin the following towns	[07]
Q.5.	Explain the following terms	[07]
(a)	1) explicit 2) mutable 3) this 4) static 5) friend 6) const_cast 7) protected	
(b)	Explain Member Initialization List in detail.	[07]
